



# Saint Augustine of Canterbury

## Year 1 Curriculum Map 2018/2019



	Year 1	Memorable Experience	Innovate Challenge	Art & Design	D&T	Geography	History	Music	PSHE	PE	Science
Term 1	Memory Box	Teddy bears' picnic	Special memories box	Drawing and painting; Collage; Family portraits	Making picnic foods; Celebration cards; Making a memory box	Fieldwork in the local area	Changes within living memory	Songs that help us remember; Writing a class song	Relationships	Dance sequences; Traditional games	Animals, including humans - parts and senses; Working scientifically
Term 2	Splendid Skies	Nature's treasure walk	Windy day balloon launch	Collage and painting	Discrete	Seasonal and daily weather patterns	Significant individuals - Sir Francis Beaufort	Weather sounds and songs	Health and wellbeing	Dance	Seasonal changes
Term 3	Bright Lights, Big City	Imaginary trip to London	City treasure hunt	Discrete	Exploring mechanisms; Constructing moving models; Understanding where food comes from; Design and make souvenirs; Models of London landmarks	Countries and capital cities of the UK (London focus); Using locational language; Using maps; Geographical similarities and differences	The Great Fire of London	Traditional songs and nursery rhymes	Health and wellbeing	Discrete	Everyday materials; Working scientifically
Term 4	Superheroes	Superhero hunt	Save the school from Professor Slime	Drawing and modelling superheroes	Superfoods; Mask-making	Discrete	Historical heroes/heroines	Creating digital superhero sounds	Relationships	Superhero action Movements; Dance; Agility and strength	Human body-parts and senses; Eating healthy; Working scientifically
Term 5	The Enchanted Woodland	Visit a local woodland	A woodland party for Mr Fox	Working with natural materials; Drawing and painting	Building structures; Making party food	Making maps	Discrete	Discrete	Living in the wider world	Team games	Plants and animals; Identifying and classifying
Term 6	Paws, Claws and Whiskers	Visit a zoo, wildlife park or rescue centre	Visit from an animal owner	Talking about art; Drawing; collage; Model making; Painting; Sculpture; Animal masks and products	Designing labels; Designing and making animal enclosures	Using and making maps; Describing physical features	Discrete	Animal songs	Living in the wider world	Animal movement and dance	Animals (including humans); Working scientifically